



HCDE Democracy Design Jam

Saturday & Sunday
May 16–17, 2020

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Under normal circumstances, 2020 would already be a major election year in the United States. Now, the COVID-19 pandemic is creating even greater pressure, having already caused significant disruptions in the election cycle, including state primary elections being postponed or possibly canceled.

With just under six months until the November general election -- and no clear end in sight for social distancing -- the clock is ticking on figuring out how best to leverage social and communications technologies to engage in healthy democratic practices from afar.

Through this **Democracy Design Jam**, the Department of Human Centered Design & Engineering and Corporate Affiliate Partners want to tackle this challenge. Over two days, participants will engage in both synchronous and asynchronous events to imagine and prototype new experience design solutions for meaningful and productive civic engagement when in-person events are not possible.



Saturday – May 16, 2020

<https://washington.zoom.us/j/91265784055>

9:00am	Welcome	Overall design challenge and goals for the jam
9:15am	Understanding “users” in American democracy	Moderated by Emily S. Lin, subject-matter experts offer their perspectives: Brian Boyle MA State Rep. Natalie Higgins MA State Rep. Jon Zlotnik Prof. Kate Starbird Prof. Saiph Savage Prof. Marshall Ganz
10:00am	15 min. break	
10:15am	Brainstorming solutions	Explore existing solutions and start your own ideation
10:30am	Overview of DDJ structure	Discuss deadlines, resources, and presentations/judging
10:45am	Q&A	Questions from participants
11:00am	End of Plenary Session	

Optional Office Hours

11:30am – 12:30pm	Russell Stevens, MIT Media Lab	https://meet.google.com/uhe-zhmn-edc
1:00pm – 2:00pm	Esther Handy, Puget Sound Sage	https://us02web.zoom.us/j/84974559042?pwd=N3dOak9yUjEwUmpIVTIWRjVuSnpZUT09
2:30pm – 3:30pm	Ryan Miller, Game Designer	https://meet.google.com/zub-icjc-aav
4:00pm – 5:00pm	Paul Snow, YouTube	https://meet.google.com/zhb-jwce-ttv
11:00am – 6:00pm	Saiph Savage, West Virginia University	https://washington.zoom.us/j/644072267

Sunday – May 17, 2020

<https://washington.zoom.us/j/91520295119>

1:30pm	Submissions Due	All submissions must be uploaded to the G-Drive: https://drive.google.com/drive/folders/1W9wQACHwXsv24Hfn88AsUsOoybEnMUr4
3:30pm	Finalist Announcement	The Finalist teams are announced on Slack
4:00pm	Live Presentations	The Finalist teams each have 5-10 minutes for presentation and Q&A
4:45pm	Judges Deliberate	
5:00pm	Winner Announcement & Feedback	The Winning team is announced, and we keep Zoom open until 6:00pm

Judges

Manka Dhingra	Washington State Senator
Natalie Higgins	Massachusetts State Representative
Jonathan Zlotnik	Massachusetts State Representative
Julie Kientz	Chair of University of Washington HCDE Department

Panelists & Judges

Brian Boyle is counsel for American Promise, which supports a constitutional amendment to address dysfunction in our democracy.
<https://www.linkedin.com/in/brian-boyle-2227a458/>

Natalie Higgins is an attorney who was elected to the Massachusetts House of Representatives in 2016.
https://malegislature.gov/Legislators/Profile/N_H1/Biography

Saiph Savage is a visiting Professor at WVU who focuses on creating civic technology to organize collective action for real world change.
<https://www.linkedin.com/in/saiphcita/>

Jon Zlotnik was elected to the Massachusetts House of Representatives in 2012.
<https://malegislature.gov/Legislators/Profile/JDZ1/Biography>

Manka Dhingra is an Indian-American attorney and politician who is a Washington State senator.
<http://sdc.wastateleg.org/dhingra/biography/>

Julie Kientz is a Professor and Chair in the Department of Human Centered Design & Engineering (HCDE).
<http://faculty.washington.edu/jkientz/>

Paul Snow is head of TV partnerships at YouTube, where he helps companies and creators build new distribution channels through online video.
<https://www.linkedin.com/in/psnow/>

Marshall Ganz is a Senior Lecturer in Leadership, Organizing, and Civil Society at the Kennedy School of Government at Harvard University.
<https://www.linkedin.com/in/marshall-ganz-129a5617/>

Emily S. Lin works for nFocus Solutions, a Strategic Member of the HCDE Corporate Affiliates Program. She also completed HCDE's Certificate in User-Centered Design.
<https://www.linkedin.com/in/eslin1/>

Kate Starbird is a computer scientist and former professional basketball player. Starbird joined the faculty of HCDE in 2012.
<http://faculty.washington.edu/kstarbi>

Esther Handy is Interim Executive Director, Puget Sound Sage. She has experience on local campaigns and in legislation to improve civic engagement and reduce the influence of money in politics.
<https://www.linkedin.com/in/esther-handy-5323981/>

Ryan Miller is a 22-year veteran of the tabletop gaming industry, former game designer at Wizards of the Coast (makers of Magic: The Gathering), and current freelance game designer.
<https://www.ryanmillergames.com/>

Russell Stevens works at the MIT Media Lab doing algorithm-based media analytics. His expertise includes multi-modal media analytics and technology for grounded local listening.
<https://www.linkedin.com/in/rstevensrsg/>