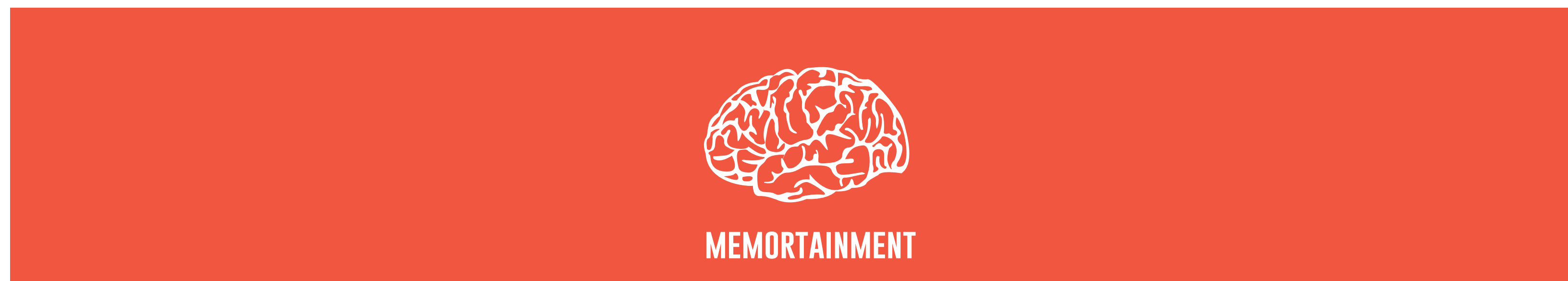


# Memortainment

Memortainment is an application for the entertainment of people with memory impaired illnesses.

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Ariana Zukowski  
Martin Reyes



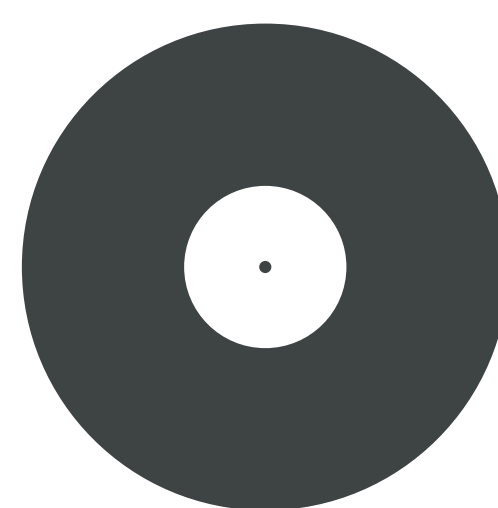
## Select what you want to do



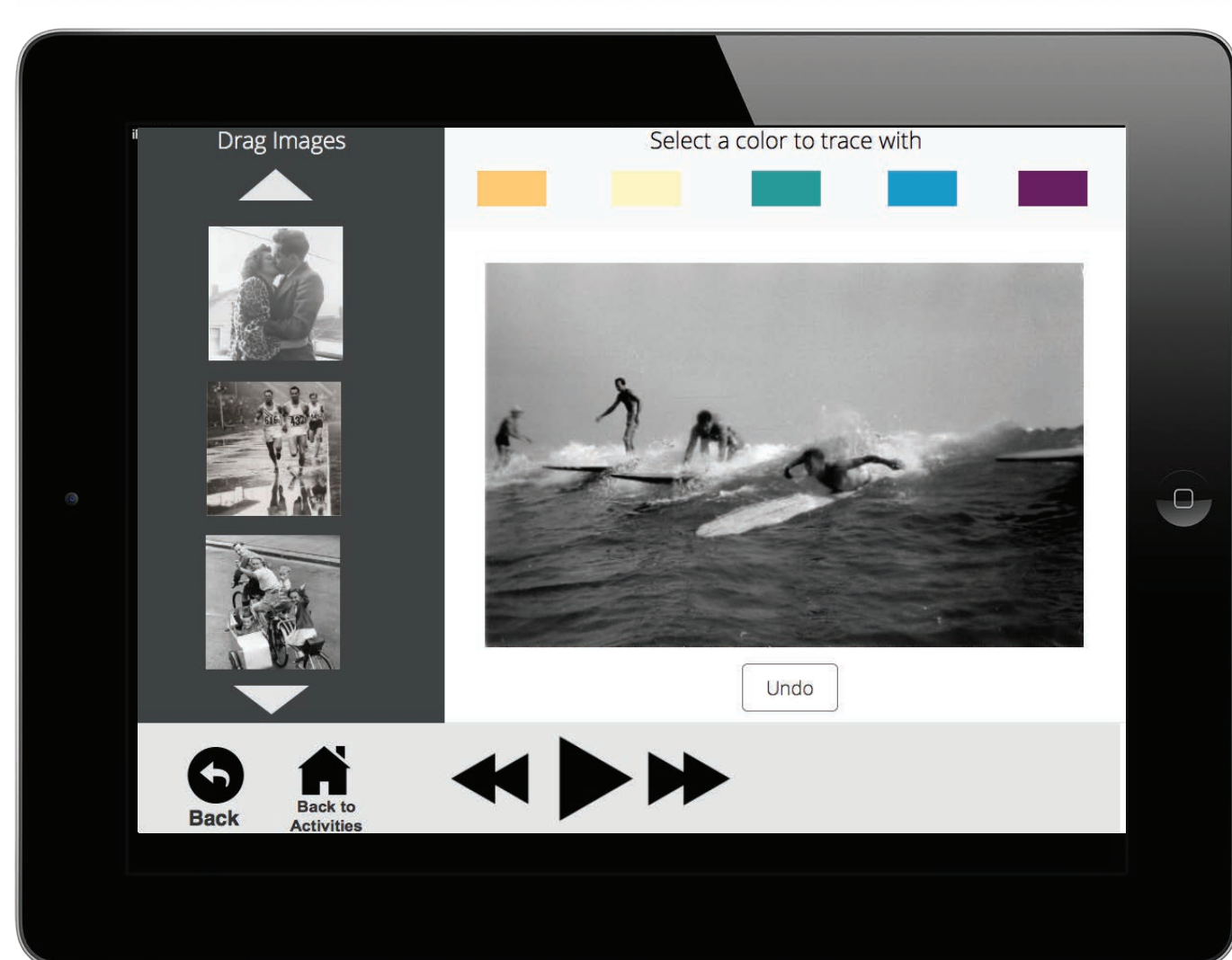
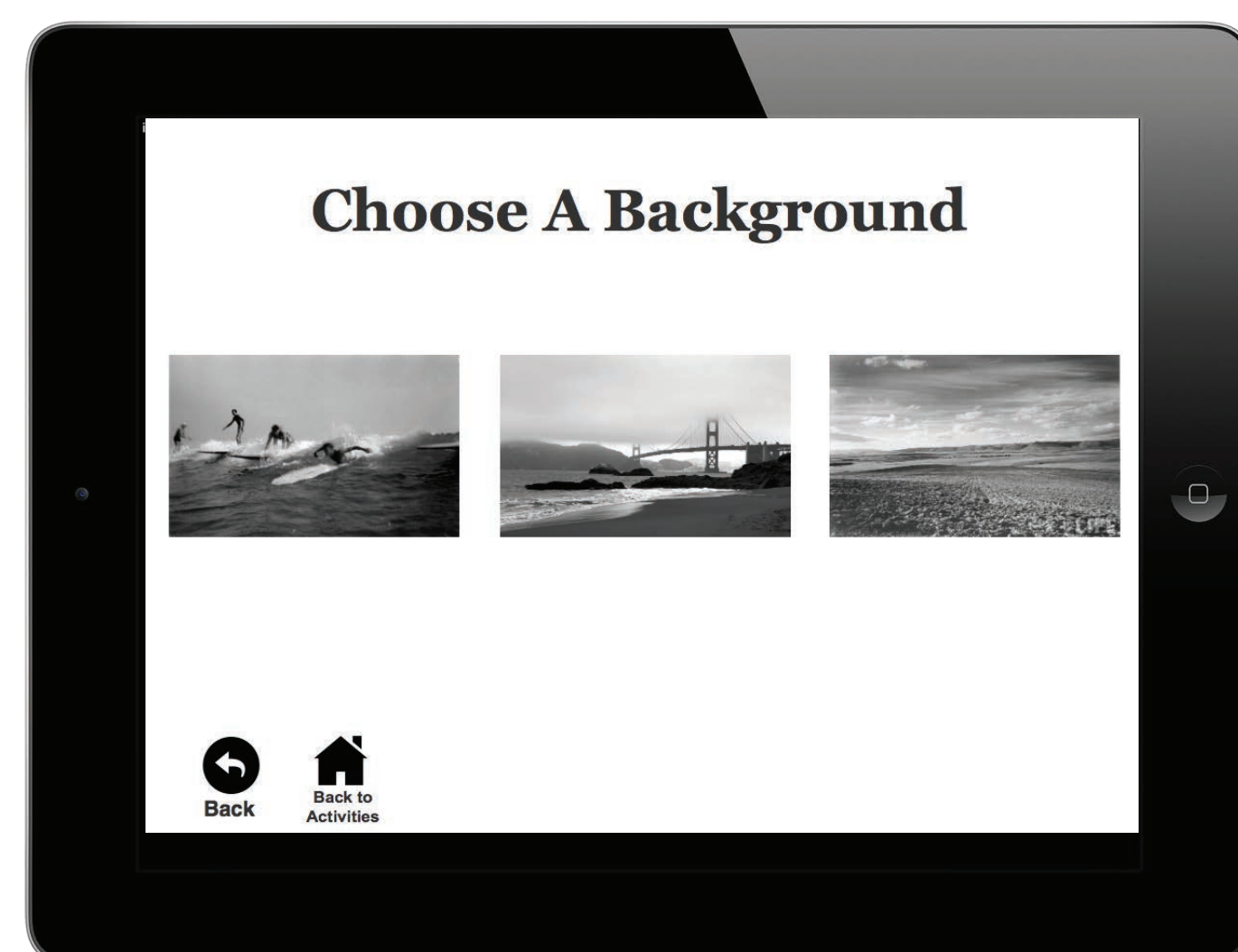
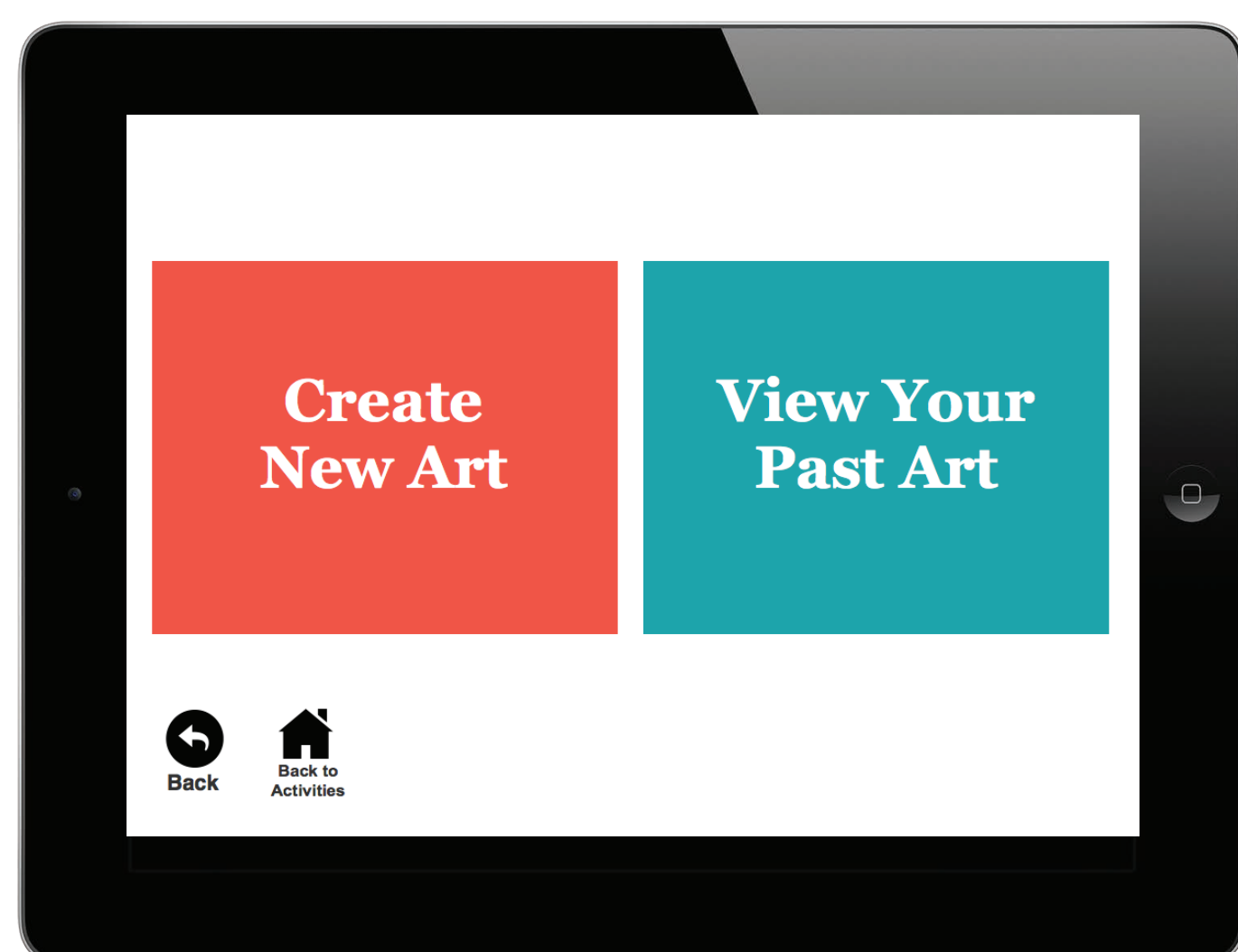
Puzzle



Art.



Music.



## Project Focus

Currently, there is not sufficient entertainment for those that have memory impaired illnesses. By designing with our audience in mind, we can shape our product so they can try to remember forgotten memories and be entertained.

## Prototype Features

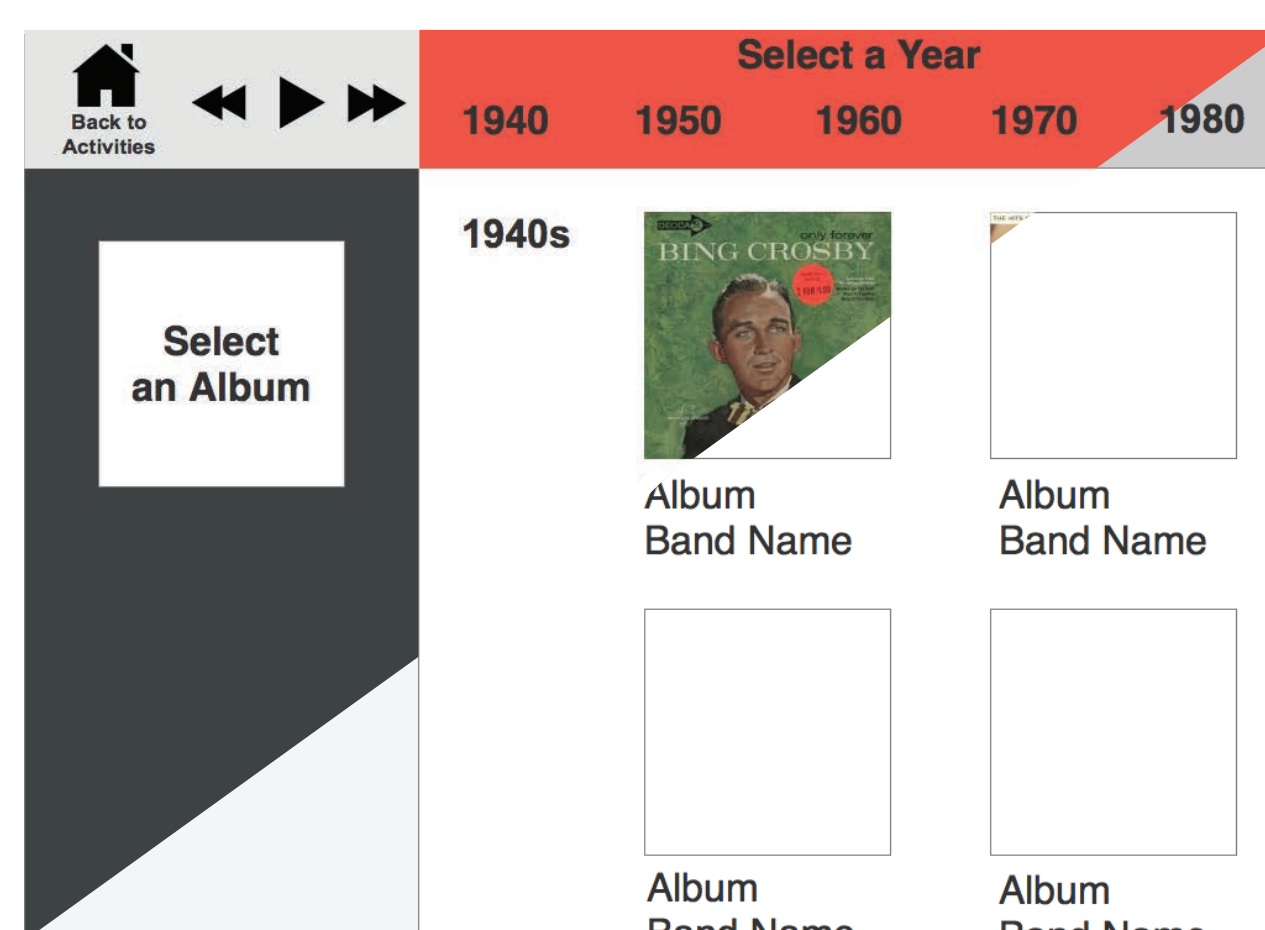
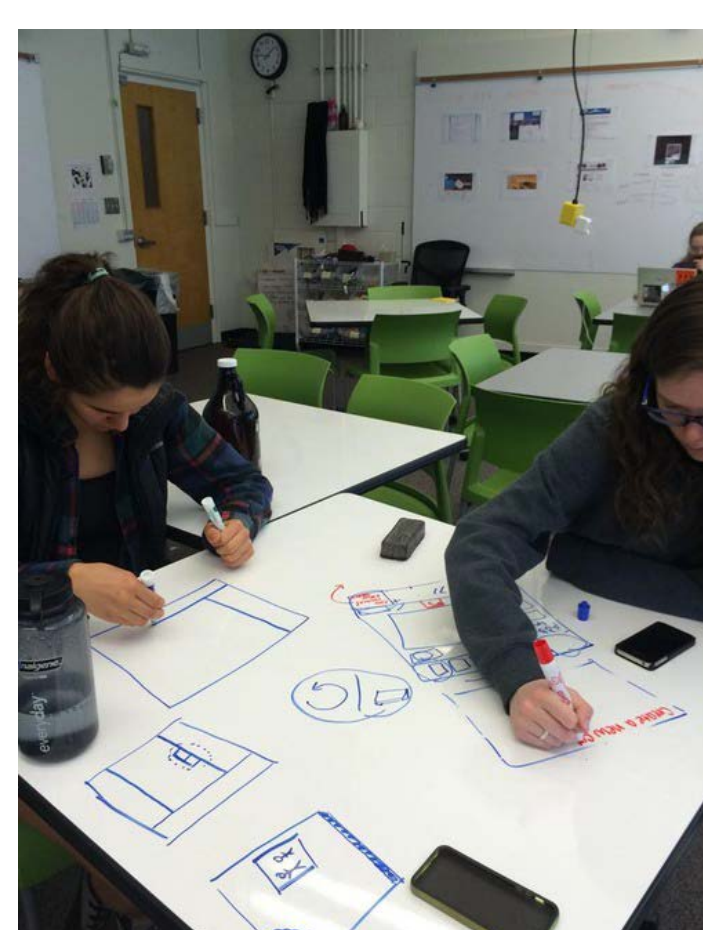
Throughout the application users can listen to music using the universal music player on all pages. Memortainment includes three main features:

1. Puzzle Game
2. Free Form Art Project
3. Browsing for Music

## Final Design

After conducting usability tests, we redesigned the interface by creating a universal home page and added instructions for first-time users. We also added color and icons to make the

## Process



## Brainstorming

After researching, we brainstormed the changes we should make to our existing prototype. We individually sketched ideas and then added to the prototype.

## Usability Test

We conducted a usability test of our prototype on 6 people who were unfamiliar with our project. They each completed a series of five tasks.